JOHN BECK

john.beckemail@gmail.com | 215-704-6084 | [LinkedIn](#) | [GitHub](#) | [itch.io](#)

SKILLS

- C# | C++ | C | Python | Java | HTML | Javascript | SQL | CSS
- Unity | .NET | Unreal Engine | React | Godot | REST API | Next.js | Node.js | Git

WORK EXPERIENCE

Game Developer, Neumont Game Studio   Salt Lake City, UT
Neumont Internship Collaborative Project   Mar. 2025 – Present

- Project creating and shipping a complete game to Steam.
- Large-scale project with complex physics mechanics. Platforming fishing game with multiple different minigames. As well as complex Statistic calculations.
- Design lead, created the art and the desired aesthetic.
- Communication and collaboration to deliver the project on time.

Software Engineer, Satori   Salt Lake City, UT
Neumont Internship Collaborative Project   Jan. 2025 – Mar. 2025

- Overhauling and improving user experience and interface.
- Worked to manage and display large amounts of data using APIs and ChartJS.
- Collaborated with a team of 4 to redesign the UI and increase quality of life.

Game Developer, Opie   Salt Lake City, UT
Neumont Senior Capstone Project   Sept. 2024 – Dec. 2024

- Project creating a 3D game with multiple different moving mechanisms.
- Procedural generated levels with shadow detection and fully functional item and enemy systems.

Communications Officer, Neumont Esports   Salt Lake City, UT
Managing The Neumont Esports Program   Sept. 2023 - Present

- Organizing and overseeing eleven Esports teams' successes. Communicating and resolving problems internally and externally.
- Creating, planning and promoting different events and activities on a large scale.

PROJECTS

- Custom C++ Engine with asset and JSON integration, Audio, tile mapping, 2D and 3D pipelines supported.
- Game website with custom WebGL ports to support unity games built with .NET.
- [ProduceItem](#) website portfolio for many side projects I am working on.

EDUCATION

SOFTWARE AND GAME DEVELOPMENT,
EXPECTED GRADUATION SEPTEMBER 2025, MAGNA CUM LAUDE
NEUMONT COLLEGE OF COMPUTER SCIENCE, SALT LAKE CITY, UT

TARGET

Full Stack Software Developer | Frontend UI UX | Backend Engineer | Game Developer